

Central Swindon North Parish Council

Central Swindon North Parish Council is a large multi-faceted Council providing a range of local services including Community Centres, Youth Services, Health & Wellbeing programmes, Grounds Maintenance, Allotments, Libraries, Sports/Playing Pitches & Recreation Grounds.

We are currently recruiting for an exciting new opportunity:

HEAD OF FINANCE & GOVERNANCE

Permanent

37 Hours Per Week £37,568-£41,591* per annum

It's a very busy time for the Parish Council. Since our inception in 2017 we've been working hard to adopt services formerly provided by Swindon Borough Council as well as developing new organic services that our residents have asked for. From Libraries to Allotments, Community Centres to Tennis, Parklands to Cycle Centres, we have a wide and varied portfolio of new and established services.

To ensure we continue to be successful; we have a new opportunity for an experienced, hands-on Head of Finance & Governance to join the Senior Management team.

The role will be integral to helping ensure the best value for our residents, full financial legal compliance and help foster positive relationships with the residents we serve.

Together with the Parish Clerk, the post holder will assume responsibility for ensuring control of the Councils budget, provide accurate financial forecasting, ensure legal auditing and accountability and develop ambitious plans to engage more residents in our services.

The role will be demanding, highly rewarding and best suited to an individual with some Local Government experience. Being highly organised, having an absolute eye for detail, the skills to work with elected members and the drive and ambition to make our Parish the best it can be; will be key.

If you think this is the position for you, we would love to hear from you.

How to apply can be found on the Councils website:

www.centrawindonnorth-pc.gov.uk

Closing date for applications: Friday 20th May 2022

Interviews to be held: Monday 30th May 2022

*Inflationary Pay awards Pending